## WCA Regulations and Guidelines 2015 Most important changes compared to 2014

- For Square-1, the organisation team may enforce placing a thin object in the puzzle to prevent accidental moves being applied before the beginning of the attempt. If these objects are used, this must be announced before the round starts. See: Regulations A2b1)
- If the competitor resets the timer before the result was completely recorded, the judge must not write down the result from memory or from video or photographic evidence, and must disqualify the attempt instead (DNF). See: Regulations A6f+)
- At the discretion of the WCA delegate, an incident or penalty caused by a new competitor's inexperience may be replaced with an extra attempt. See: Regulations A7g
  - Examples of incidents that could award a new competitor an extra attempt: not waiting for the green light, improperly starting or stopping the timer, going over inspection time due to misunderstanding how to start an attempt, or other procedural time penalties. See: Regulations A7g+)
- Puzzles whose coloured plastic is visible inside the puzzle (e.g. "stickerless" puzzles) are permitted. See: Regulations 3h2)